

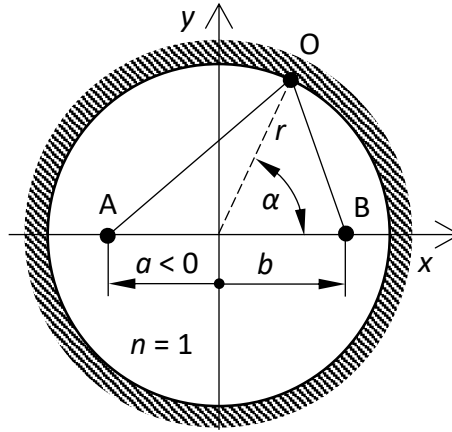
PRACTICE 5

Dr. Gábor Erdei, 15-10-2025

1 Finishing up the paraxial material left out from the last practice...

2 Application of Fermat's principle to determine ray trajectory

Which α value makes the AOB segment a real ray in the spherical mirror of the below figure?



$$\begin{aligned} x_O &= r \cos(\alpha) \\ y_O &= r \sin(\alpha) \end{aligned} \quad (1)$$

$$AO = \sqrt{r^2 \sin^2(\alpha) + (r \cos(\alpha) - a)^2} \quad (2)$$

$$OB = \sqrt{r^2 \sin^2(\alpha) + (b - r \cos(\alpha))^2} \quad (3)$$

$$OPL = AO + OB \quad (4)$$

$$AO = \sqrt{r^2 \sin^2(\alpha) + r^2 \cos^2(\alpha) - 2ar \cos(\alpha) + a^2} = \sqrt{r^2 - 2ar \cos(\alpha) + a^2} \quad (5)$$

$$OB = \sqrt{r^2 \sin^2(\alpha) + r^2 \cos^2(\alpha) - 2br \cos(\alpha) + b^2} = \sqrt{r^2 - 2br \cos(\alpha) + b^2} \quad (6)$$

$$\frac{dOPL}{d\alpha} = 0 \quad (7)$$

$$\frac{1}{2} \frac{2ar \sin(\alpha)}{\sqrt{r^2 - 2ar \cos(\alpha) + a^2}} + \frac{1}{2} \frac{2br \sin(\alpha)}{\sqrt{r^2 - 2br \cos(\alpha) + b^2}} = 0 \quad (8)$$

Here we can simplify with $\sin(\alpha)$, if its value is non-zero. This occurs when $\alpha = 0^\circ$, which happens to be the trivial solution to the problem. (In this case light travels along the x axis.)

$$\frac{a}{\sqrt{r^2 - 2ar \cos(\alpha) + a^2}} = - \frac{b}{\sqrt{r^2 - 2br \cos(\alpha) + b^2}} \quad (9)$$

$$a^2(r^2 - 2br \cos(\alpha) + b^2) = b^2(r^2 - 2ar \cos(\alpha) + a^2) \quad (10)$$

$$a^2r - 2a^2b \cos(\alpha) = b^2r - 2b^2a \cos(\alpha) \quad (11)$$

$$\cos(\alpha) = \frac{b^2r - a^2r}{2b^2a - 2a^2b} = \frac{r}{2} \frac{b^2 - a^2}{ab(b - a)} = \frac{r}{2} \frac{b + a}{ab}. \quad (12)$$

3 Complex refractive index application example: absorption/reflection of gold

$\lambda_0 = 400$ nm, normal incidence from air onto gold surface, with linear (x, i.e. p) polarization. $n = 1.468$, $\kappa = 1.953$. What is the surface reflectance? We consider the refractive index of air to be 1.0. What portion of the incident intensity (I_{in}) can go through a gold layer of $d = 20$ nm thickness? (Multiple reflections can be neglected.)

$$\tilde{n} \triangleq n - i \cdot \kappa \quad (13)$$

$$R = \left| \frac{1 - \tilde{n}}{1 + \tilde{n}} \right|^2 = \frac{1 - 1.468 + i \cdot 1.953}{1 + 1.468 - i \cdot 1.953} \cdot \frac{1 - 1.468 - i \cdot 1.953}{1 + 1.468 + i \cdot 1.953} = \frac{0.468^2 + 1.953^2}{2.468^2 + 1.953^2} = 40.7\%. \quad (14)$$

How much is the penetration depth? Axis z points in the direction of the surface normal.

$$E_x(z) = E_{0x} \cdot e^{-i k_{re} z} \cdot e^{-k_{im} z} \quad (15)$$

Intensity attenuation is described by the Lambert-Beer law, i.e. the absolute square of (15):

$$I(z) = I_0 \cdot e^{-2 k_{im} z}, \quad (16)$$

where I_0 is the intensity in gold at $z = 0$ position. For normal incidence it is true that:

$$k_{im} = k_0 \cdot \kappa \quad (17)$$

$$I(z) = I_0 \cdot e^{-2 k_0 \cdot \kappa \cdot z} = I_0 \cdot e^{-2 \frac{z}{\delta}} \quad (18)$$

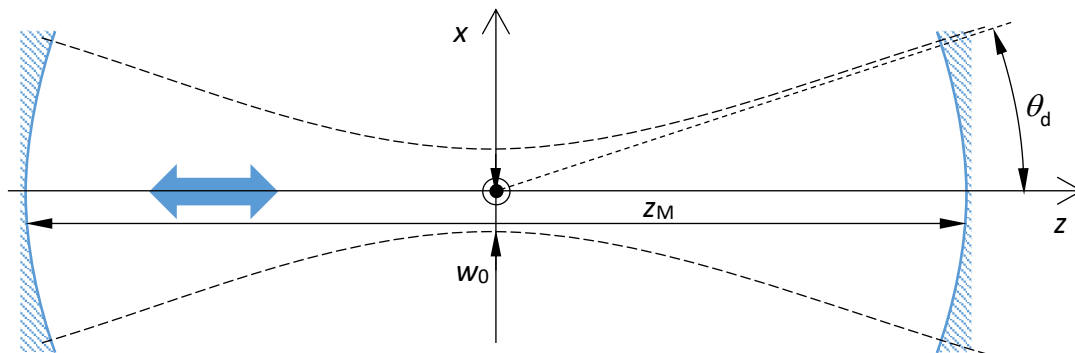
$$\delta = \frac{1}{k_0 \cdot \kappa} = \frac{\lambda_0}{2\pi \cdot \kappa} = \frac{400 \text{ nm}}{2\pi \cdot 1.953} = 32.6 \text{ nm}. \quad (19)$$

$$I(d) = I_{in} \cdot (1 - R)^2 \cdot e^{-2 \frac{d}{\delta}} = I_{in} \cdot 0.593^2 \cdot 0.2932 = I_{in} \cdot 10.3\%. \quad (20)$$

4 What was left out from the session about Fresnel formulae...

5 Gaussian beam propagation example: concentric laser resonator

$\lambda = 633$ nm, $z_M = 300$ mm, beam divergence is $\theta_d = 0.6$ mrad. What is the beam radius (w_0) at the beam waist? What is the Rayleigh range (z_R)? What is the mirror radius necessary for stable laser operation (R)? We can disregard the beam-distortion effects of the mirror substrate.



$$\theta_d = \frac{\lambda}{\pi w_0} [\text{rad}] \rightarrow w_0 = \frac{\lambda}{\pi \theta_d} = \frac{633 \cdot 10^{-6} \text{ mm}}{\pi 0.0006} = 0.336 \text{ mm} \quad (21)$$

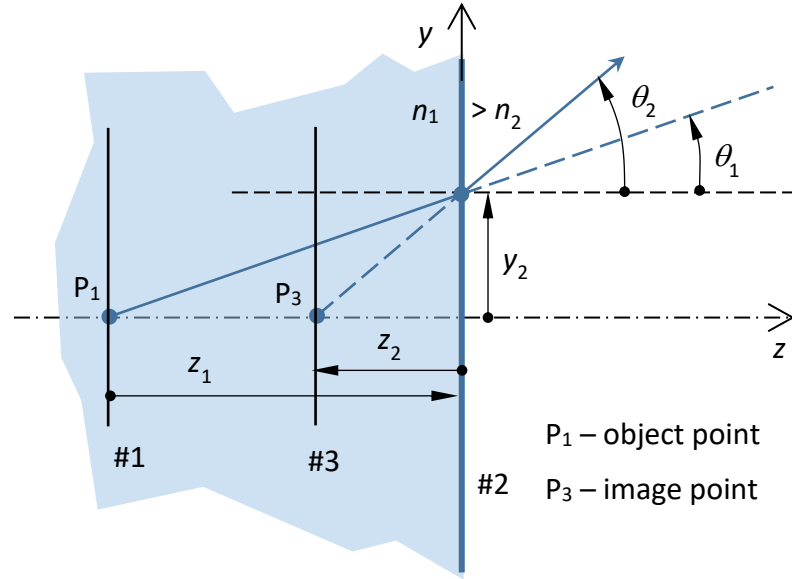
$$z_R = \frac{\pi w_0^2}{\lambda} = 560.3 \text{ mm} \quad (22)$$

$$\begin{aligned}
R(z) &= z \left[1 + \left(\frac{\pi w_0^2}{\lambda z} \right)^2 \right] = \frac{z_M}{2} \left[1 + \left(\frac{2z_R}{z_M} \right)^2 \right] = \\
&= \frac{300}{2} \left[1 + \left(\frac{2 \cdot 560.3}{300} \right)^2 \right] = 2243 \text{ mm.}
\end{aligned} \tag{23}$$

The radius obtained is much larger than the distance of the mirrors (150 mm) measured from beam waist, which is in correspondence with being well inside the Rayleigh range.

6 Example for refraction at planar surface: object point shifting

By the help of Snell's law and the matrix formalism let us describe light refraction at a plane surface for an object point being at a finite distance from it!



$$n_1 \sin \theta_1 = n_2 \sin \theta_2 \tag{24}$$

$$n_1 \theta_1 \approx n_2 \theta_2 \rightarrow n_1 \tan \theta_1 \approx n_2 \tan \theta_2 \tag{25}$$

$$n_1 \frac{y_2}{z_1} = n_2 \frac{y_2}{-z_2} \tag{26}$$

$$z_2 = -z_1 \frac{n_2}{n_1}. \tag{27}$$

Alternatively:

$$\mathbf{M} = \begin{bmatrix} 1 & \frac{z_2}{n_2} \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & \frac{z_1}{n_1} \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & \frac{z_1}{n_1} + \frac{z_2}{n_2} \\ 0 & 1 \end{bmatrix} \tag{28}$$

There is imaging between planes 1 and 3, thus $B = 0$:

$$\frac{z_1}{n_1} + \frac{z_2}{n_2} = 0 \tag{29}$$

$$z_2 = -z_1 \frac{n_2}{n_1}. \tag{30}$$

That is we obtained the same result with both methods.